



Company History

Lost Rabbit Games was founded in April 2013 by Harvard College sophomores **Myles Novick** and **Ariel Camperi**. Soon after, **Dennis Sun**, also a Harvard sophomore, joined the team to take point on graphic design. The company aim is to make beautiful games that expand their genres, and to offer something new and exciting to the multiplayer gaming experience. We consider games to be one of the highest forms of art, so we aspire to create thoughtful experiences that both shape and are shaped by our users.

Paragrams

Game Info

Paragrams is a 1v1 word game where it's just you, your opponent, and your wits — wits that will be honed in the fires of cerebral combat. Players race to make words from tiles that flip out onto a shared board, and to steal words both from themselves and, more importantly, from their opponents.

Trailer: <http://www.youtube.com/watch?v=fUuItZCf9M8>

Features

- Beauty in the form of tiles, animations, and words.
- Fast-paced word creation and thievery.
- Strategic upgradeable powers.
- Badges. So many badges. Brag about them.
- Nearly 100 completable objectives with bonuses and rewards.
- Stimulating Multiplayer wager/league system.
- Game Center Local Bluetooth and Global Wifi/Cellular Multiplayer.
- Classic Single Player and round-based Challenge Mode.
- Tons of ways to share scores and invite friends.
- Lovely Stats. See how well you dot your i's and cross your t's.

Release

Date: August 21, 2013

Platform: iOS App Store (iPhone / iPod Touch)

Price: \$0.99

iOS App Store Link: <https://itunes.apple.com/us/app/paragrams/id670493382?mt=8&uo=4>

Contact

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